

IN THE SPECIFICATION

Please replace paragraph [00031] with the following amended text:

[00031] Pucks are stored in a puck magazine 30. A puck dispenser 85 35 lets a puck 1 slide by way of gravity into a passing unit 46 which passes the puck to the player 40. On its way, the puck 1 passes a light barrier-B 49 and a light barrier-A 48, whereby upon passing of the light barrier-A 48, a signal is sent to the computer 60. This signal causes a computer program to select a target which is indicated by illumination of one of the four target lamps 21. At the same time, with the passing of the light barrier-A 48, the starting point for the measurement of the reaction time is set in the computer program. When the puck 1 is shot towards a target mat 15 which is suspended in a goal frame 20, the puck 1 again passes the light barrier-A 48 whereby the end point is set for the reaction time and at the same time the starting point for the speed measurement is set. When the puck 1 passes the light barrier-B 49, the end point for the speed measurement is set. The computer program calculates the speed of the puck 1 and derives therefrom the point in time of impact of the puck 1 on the target mat 15. Exactly at this calculated point in time the camera 50 is activated which is arrived at the target mat 15. The puck 1 drops down from the target mat 15 and falls onto the inclined collector surface 13, from which it reaches the conveying channel 14 (Figure 3) and is conveyed by a conveying apparatus 2 again into the puck magazine 30. A monitor 59 is mounted for adjustment in height and is therefore well visible for the player 40.

After paragraph [00042] of the published application, please add the following paragraphs:

[00043] Figure 11 shows a flow chart of the point calculations, specifically showing that the calculation of the point value 76 is based on the factors hit category 71, passing interval 72, passing speed 73, reaction time 74 and trajectory time 75.

[00044] Figure 12 shows the monitor 65 that displays a graphic illustration of the point value for a shot in the form of a bar 66. The in that the height of a bar corresponds to the number of points and the colour of the bar 66 corresponds to the target category hit.

[00045] Figure 13 shows a flow chart for the calculation of a series result 77 achieved on such a Device is carried out as the average shot point values 76 out of a selected number of shots, preferably 16 shots.

[00046] Figure 14 shows a flow chart for the calculation of daily result 78 achieved on such a Device is based on the average of at least two, preferably three best series results 77.